



S.S.A.A. (QLD.) Inc.
TARGET PISTOL RULE BOOK



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FREE PISTOL MATCH (22 Rimfire)

Shot single handed, no optical sights
50 metre International Slow Fire Target at 50 metres
2 targets required per shooter (1 sighter, 1 scoring)
Sighter target to be marked with a red X from corner to corner

Course of fire
Unlimited sighters on sighting target during course of match

60 shots (can be shot in strings to make score easier)
Time 2 hours

CENTREFIRE PISTOL MATCH
(any Centrefire calibre from .30 up)

Shot single handed, no optical sights
No. of rounds: 70

Course of fire
Precision Stage

50 metre International Slowfire Target at 25 metres
5 sighters in 6 minutes

30 shots in groups of 5 with 6 minutes for each group

Rapid fire stage

25 metre International Rapid Fire Target at 25 metres
5 sighters

30 shots as follows:
7 seconds to rest and 3 seconds exposure to fire
Repeat 4 times (5 shots then reload) continue for the 30 shots.

SPORT PISTOL MATCH (22 Rimfire)

Course of fire as per Centrefire

STANDARD PISTOL MATCH (22 Rimfire)

Shot single handed, no optical sights
50 metre International Slow Fire Target at 25 metres
65 rounds

Course of fire
5 sighters in 2.5 minutes

20 shots in groups of 5 with 2.5 minutes for each group
20 shots in groups of 5 with 20 seconds for each group
20 shots in groups of 5 with 10 seconds for each group

S.S.A.A. (Qld.) Inc. Target Pistol Rule Book

1 STATE COMPETITIONS and EVENTS

- 1.1 S.S.A.A. (QLD.) Inc. Target Pistol consists of 8 Events - Standard, Rapid Fire, Free, Air Pistol, Centrefire, Rimfire Mayleigh, Centrefire Mayleigh and Sport Pistol.
- 1.2 These Rules are for SSAA (Qld) Inc. Branch events, and may be hosted as State Postal Competitions by the State Discipline Chairman.

2 SCORING INFORMATION AND PROCEDURES

- 2.1 Where a shot touches a scoring line it shall be awarded the highest score that line embraces.
- 2.2 Tie breaking: In the event that scores are tied, the Competitor with highest number of X rings shall be judged the winner. Failing this, then the highest number of 10's, 9's, 8's etc.
- 2.3 Additional shots on a target
 - 2.7.1 Cross-fires onto another Competitor's target:
A Competitor firing on another Competitor's target shall lose all the shots cross-fired. The Competitor whose target has been cross-fired on, shall not receive the benefit of the cross-fired shot/s when they can be identified. If they cannot be identified, it is assumed they are the lowest valued shot/s on the target.
 - 2.7.2 Extra shots: Where a Competitor has fired more than the permitted number of shots for a target, the highest valued shots will be struck from the target, until the target has only the required number of shots remaining.
 - 2.7.3 X rings: Are for tiebreaking only - the X ring count (expressed as X or .1) does not accumulate to add to the score – i.e. 200.13 does not become 201.3x

- 2.7.4 Skids/tumbled impacts: Where a shot appears on the target as an elongated hole, up to 1.5 bullet diameters will be scored, but anything greater is scored as a miss.

3 RANGE COMMANDS (all Events)

Range open: for shooting.

Competitors to the line: Competitors/detail come forward to the firing line.

Uncase: Pistols can be uncased.

Load: Pistols can be loaded.

Ready: Slide forward, hammer cocked - R.O. to listen for "NOT READY" replies.

Fire: Command can be given verbally, via audible signal or targets turning to face.

Cease fire: All firing to cease.
Above to be repeated until string is completed.

Unload and show clear: Pistols to be unloaded, Range Officer will check each pistol on the line.

Range clear: All pistols clear, no handling of pistols.

Range closed, move forward score and patch: Competitors move forward, score and patch their targets (it may be necessary to shoot the event in several strings)

4 PROTESTS AND APPEALS COMMITTEE

The Rules for the Protest and Appeals Committee are common to all Disciplines and are as follows:-

- 4.1 At all Registered Tournaments there shall be a Protest and Appeals Committee (hereinafter called "Appeals Committee") formed by the Host Branch or Organisers to hear and decide protests and appeals.

10 METRE AIR PISTOL MATCH (.177 Calibre)

Shot singled handed, no optical sights
10 metre International Air Pistol target at 10 metres
7 targets required per shooter (1 sighter, 6 scoring)
Sighter target to be marked with a red X from corner to corner.
10 shots per target, in sequence, for competition.

Course of fire
Unlimited sighters on sighting target during course of Match

60 shots in strings of 10 shots per target
Total time limit for Match – 2 hours.

NATIONAL MAYLEIGH PISTOL MATCH – RIMFIRE

Shot single handed, no optical sights
Minimum trigger pulls 2 pounds
Mayleigh Match Target at 50 metres

Course of fire
10 sighters in 2 lots of 5 shots, with 5 minutes per 5 shots

30 rounds in groups of 10. with 10 minutes per group

NATIONAL MAYLEIGH MATCH – CENTREFIRE

Shot single handed, no optical sights
Any Centrefire calibre
Any action type
Mayleigh Match Target at 50 metres

Course of fire
10 sighters in 2 lots of 5 shots, with 5 minutes per 5 shots

30 rounds in groups of 10. with 10 minutes per group

- 8.1 Upgrading
To move from F to E requires two E grade scores. Each upgrade onwards requires 3 scores in a higher grade.
- 8.2 Downgrading
Any application for downgrading must be made in writing, with all supporting information such as scores, doctors' reports, photos etc as necessary, to the SSAA Qld State Target Pistol Discipline Chairman. If, upon being downgraded, a Competitor shoots a higher grade score, they will be automatically upgraded.
- 8.3 Ungraded Competitors
An ungraded Competitor will shoot in the highest grade with 3 or more Competitors. As a result of the match the Competitor will then be given a grade for the future, based on their score.
- 8.4 Proof of Grade
Official Grading Cards are to be presented before each Match as proof of grade.

9 PISTOL MATCHES

RAPID FIRE PISTOL MATCH (22 Rimfire)

Shot single handed, no optical sights
25 metre International rapid fire target (5 per shooter) at 25 metres
65 rounds

Course of fire
5 sighters in 8 seconds

5 shots in 8 seconds (one shot per target) twice
5 shots in 6 seconds (one shot per target) twice
5 shots in 4 seconds (one shot per target) twice
Repeat timed sequence for a total of 60 shots

- 4.2 The Appeals Committee shall consist of a minimum of three people, one of whom shall act as Chairman, any of whom may be Competitors in the Competition, but in no case shall an appellant or protester be included as a Member of the Appeals Committee (notwithstanding any Rule or Rules of Law to the contrary). In Tournaments where more than one Branch is represented, a Delegate from any of the Branches represented may be appointed to be a Member of the said Committee and such appointments shall be at the discretion of the Host Branch.
- 4.3 A protest may be lodged by any Competitor who feels aggrieved by a decision of the Range Officer, the Target Scorers, or any other organisational matters or methods of conducting the Competition. A Competitor may protest the conduct of another Competitor(s) or that another Competitor(s) has not fulfilled his/her obligations according to the Rules, or has not properly obeyed the Rules.
- 4.4 The protest must be lodged in writing and accompanied by a fee the amount of which shall be nominated by the Organisers of the Competition. If the protest or appeal is upheld, the applicant is to be refunded the amount of the fee. If the protest is disallowed, then the fee shall be forfeited to the Organisers conducting the Competition.
- 4.5 The protest is to be lodged with the Range Officer or other person nominated by the Organisers of the Competition to receive appeals. A protest may be lodged during the conduct of a Competition or after the Competition has been completed, but not later than 30 minutes after the scores for the Competition have been announced or posted. When received, the protest or appeal must be given to the Chairman of the Protest and Appeals Committee as soon as possible.
- 4.6 The Chairman shall convene the Appeals Committee without undue delay and the Appeals Committee shall be empowered to:-
- 4.6.1 hear evidence from the Protester, the Appellant and person(s) involved in the protest

- 4.6.2 to require the Range Officer, Scorers or Organisers to produce targets, score sheets or other material relevant to the protest
 - 4.6.3 to call evidence from any other person(s) who may be able to help the Appeals Committee and
 - 4.6.4 to do all such other things that the Appeals Committee believes will enable it to reach an unbiased and just decision.
- 4.7 Any accused person shall:-
- 4.7.1 have a right to be heard before the Appeals Committee and to remain in attendance during each session of the Appeals Committee.
 - 4.7.2 be advised of the time and place the Appeals Committee shall hear evidence of the protest or appeal.
 - 4.7.3 be entitled to remain in attendance before the Appeals Committee until the Appeals Committee adjourns the proceedings to make its decision.
 - 4.7.4 be informed of the evidence or allegations made.
 - 4.7.5 be supplied the details of verbal or written statements made against that person or persons.
 - 4.7.6 be given an opportunity before the Appeals Committee to correct or contradict any accusations or allegations made.
- 4.8 Immediately the Appeals Committee has made a decision, the Chairman shall verbally announce it to a gathering of Competitors summoned to hear the decision; or post the decision on a notice board. The decision of the Appeals Committee shall be final and binding on the matter of the protest and on all persons concerned therein.

5 AMMUNITION

Must meet Range conditions (e.g. lead only Ranges)

6 MALFUNCTION/MISFIRE

- 6.1 In the event of malfunction/misfire - stop - hand up - pistol at 45 degrees down range - Range Officer to attend and control outcome.
- 6.2 Misfire caused by faulty ammo/malfunction - no penalty.
 - 6.2.1 In a precision stage - replace round - and finish target.
 - 6.2.2 In a rapid fire stage - patch and re-shoot series.
- 6.3 Misfires and malfunctions allowed unlimited.
- 6.4 Any re-shoots as a result of malfunctions or misfire will be held at the end of each scoring set of shots.

7 S.S.A.A. NATIONAL STUCK LIVE ROUND MANDATORY RULE

If a malfunction results in a stuck live round which cannot be simply removed from the breech end of the barrel, the firearm is to be made safe and removed from the Range to a competent person. Under no circumstances is an attempt to be made to remove the round by insertion of a cleaning rod or similar, from the muzzle or front of the cylinder.

8 S.S.A.A. TARGET PISTOL GRADINGS

Event	F	E	D	C	B	A	AA
Free pistol	0-319	320-449	450-474	475-504	505-524	525-544	545-600
Rapid fire	0-349	350-489	490-519	520-539	540-599	560-579	580-600
Centrefire	0-319	320-459	460-499	500-524	525-544	545-569	570-600
Sports pistol	0-319	320-449	450-489	490-519	520-539	540-554	555-600
Standard match	0-309	310-439	440-479	480-519	520-539	540-554	555-600
Mayleigh match	0-149	150-199	200-239	240-254	255-269	270-284	285-300
Air pistol 60 shot	0-349	350-499	500-524	525-544	545-559	560-569	570-600